

2018 RUDY GAY FLIGHT 22 WEEKEND SHOWCASE TOURNAMENT RULES

The official rules will be the National Federation High School (NFHS) rules for the current year, except where modified by the Rudy Gay Flight 22 Foundation below.

Rudy Gay Flight 22 Weekend Tournament is a grade-based tournament.

Teams must arrive 30 MINUTES prior to scheduled game time.

(We will start a game 15 minutes early if court is available.)

Tournament Rules:

All Games will be Played as follows:

- All Divisions will play 14 to 16 min. Stopped Halves. 2nd , 3rd, 4th, 5th, and 6th, Grade: 14 minute Halves. 7th, 8th and High school: 16 minute Halves.
- Foul Shots: Athlete must let the ball hit before entering the lane.
- Timeouts (1) 30 second & (1) 60 sec per half, NO carry over. (1) 30 second in OT, NO carry over.
- Fouls (5 per player) (10 team fouls is 1 & 1) (13 team fouls is double bonus, 2 shots)
- Warm-up: 4 minutes / Halftime: 3 minutes / Overtime: 2 minutes
- 20 Point Lead – 20 points or more clock runs until lead is 19 or less.
- All Forfeits are a 15-0 win.

Equipment - Basketball Size

- 7U, 8U, 9U, 10U, 11U, 5th Grade, 12U & 6th Grade divisions shall use the 28.5 size basketball.
- 13U, 7th Grade, 14U, 8th Grade, 15U/9th Grade, 16U/10th Grade, 17U/11th Grade & 19U/12th Grade divisions shall use the 29.5 size basketball.

GRADE BASED COMPETITION RULES

4TH GRADE – An athlete must be in the 4th grade or below as of October 1, 2017 and can be no older than 11 on or before August 31, 2018.

5TH GRADE – An athlete must be in the 5th grade or below as of October 1, 2017 and can be no older than 12 on or before August 31, 2018.

6TH GRADE – An athlete must be in the 6th grade or below as of October 1, 2017 and can be no older than 13 on or before August 31, 2018.

7TH GRADE – An athlete must be in the 7th grade or below as of October 1, 2017 and can be no older than 14 on or before August 31, 2018.

8TH GRADE – An athlete must be in the 8th grade or below as of October 1, 2017 and can be no older than 15 on or before August 31, 2018.

HIGH SCHOOL COMPETITION RULES

15U/9TH GRADE – An athlete can be no older than 15 on or before August 31, 2018. Grade Exception: An athlete who is in the 9thGrade as of October 1, 2017 and who is no older than 16 on or before August 31, 2018

16U/10TH GRADE – An athlete can be no older than 16 on or before August 31, 2018. Grade Exception: An athlete who is in the 10thGrade as of October 1, 2017 and who is no older than 17 on or before August 31, 2018

17U/11TH GRADE – An athlete can be no older than 17 on or before August 31, 2018. Grade Exception: An athlete who is in the 11thGrade as of October 1, 2017 and who is no older than 18 on or before August 31, 2018

19U/12TH GRADE – An athlete can be no older than 19 on or before August 31, 2018. Grade Exception: An athlete who is in the 12thGrade as of October 1, 2017 and who is no older than 20 on or before August 31, 2018

Team Responsibilities:

- Each team is allowed 2 coaches in the event. All Coaches are required to have their credentials (coach wristband) with them at all times to enter event.
- Home team will supply the game ball.
- Each team must bring their warm-up balls.
- Home Team is listed on the left of the game schedule, sits on the left bench facing the game clock, and wears light color uniform.
- Visitor team sits on the right bench facing the game clock, and wears dark color uniform.
- 1st technical foul assessed to a coach or player there is no penalty other than the technical foul.
- For the 2nd and following technical fouls, the player or coach does not participate in the remainder of that game. The player must leave the building once the 2nd technical is called and remain outside the building until the game is complete.
- Teams are allowed 10 minutes before a forfeit.

Center Court Clock Table:

- Rudy Gay Flight 22 Foundation will provide the Clock personnel for all games and home team will provide the scorekeeper.
- NO Spectators are allowed at the score table.
- No additional books or personnel at the score table.
- There is no checking of book by non- participants during the game.

Tie Breaker:

- In any situation where two (2) teams are tied, head-to-head competition between the teams will determine the winner.
- If more than two (2) teams tie, a point differential tie-breaker will be applied. The ranked according to the sum of the point differential - with the highest number placing above the second highest point total and the third highest point total next. (The maximum that you can beat a team and still gain an advantage is 15 points.)

- If two (2) teams are still tied after the application of the formula, go back to (a.) to break the tie.
- If more than two (2) teams are still tied after the application of the formula, the point differentials of the team(s) not involved in the tie are added, and the results recalculated.
- The score of all forfeits shall be 15-0
- If there is still a three way tie, a three way flip of the coin will determine team placement.

Protest Fee:

- Protest fee will be \$400 CASH. No credit cards accepted. Protests must come from a non-athlete member listed on the official online roster for the event.

Attention:

Misconduct of spectators, players or coaches can result in assessment of a technical foul, ejection or forfeiture of the game. Spectators must also remain in the area designated by the officials. The officials shall have the power to make decisions on any matters or questions not specifically covered in the rules.